

# Formal Modeling, Verification and Refinement of Long Running Transactions

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# Agenda

- Background and motivation
- Compensating CSP (cCSP)
- Non-determinism and deadlock
- Livelock and refinement
- Algebraic laws
- Conclusion and next step

# Long-Running Transactions

## Database

- Long-lived transactions
- Small ACID transactions

## SAGAS

- 1987, SIGMOD

## Compensation

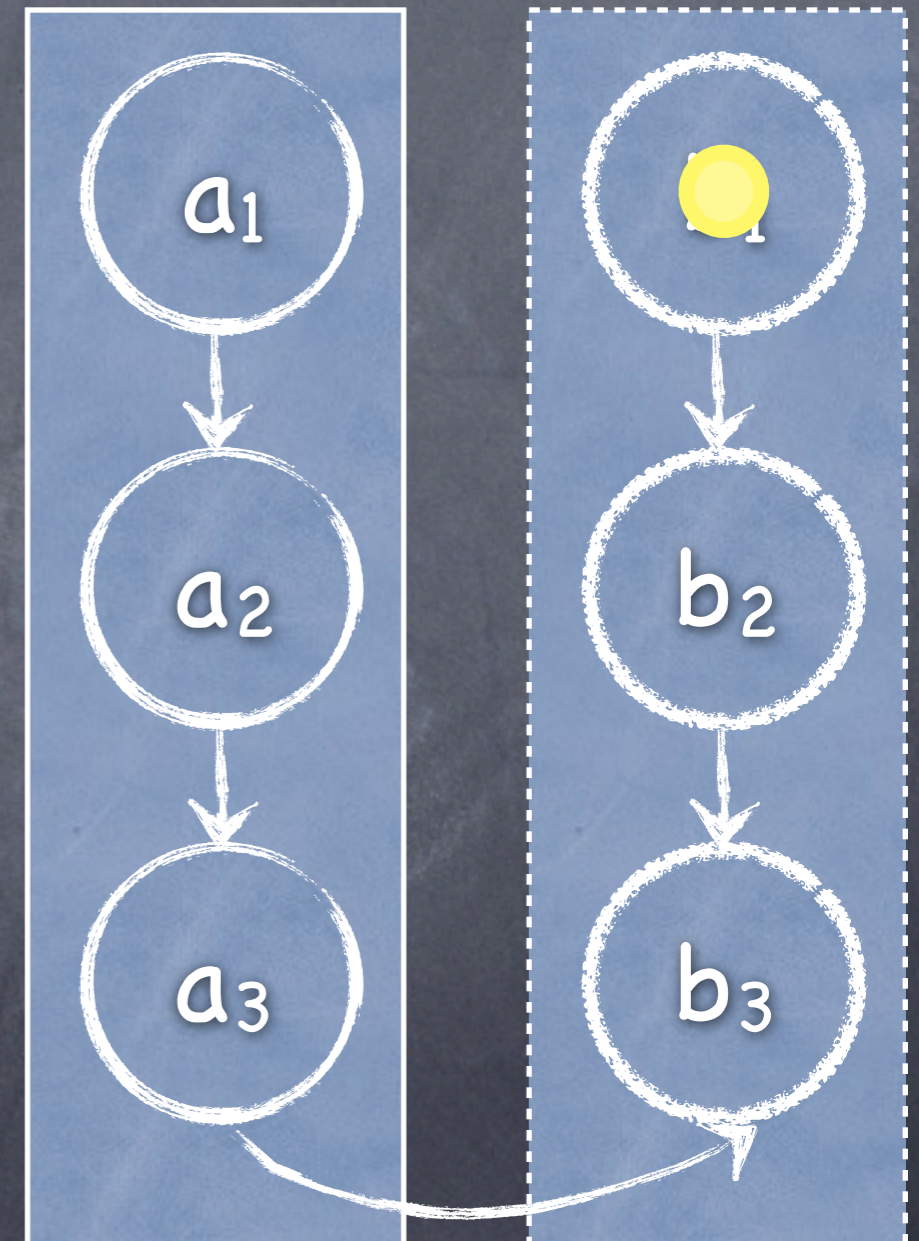


# Compensation



# In Database

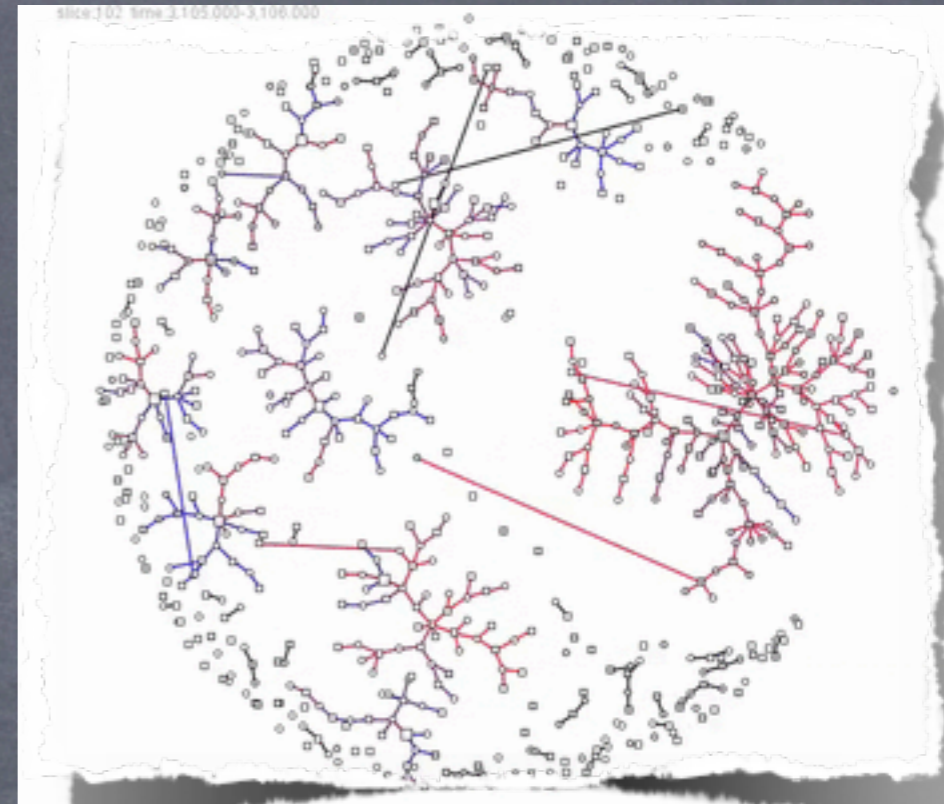
- An activity has its compensation activity
- In case of a failure, use compensations
- Atomicity and consistency



Error → Failure

# In Distributed Computing

- World wide distributed organizations
- Coordinate to accomplish a task



**Long Running Transactions**

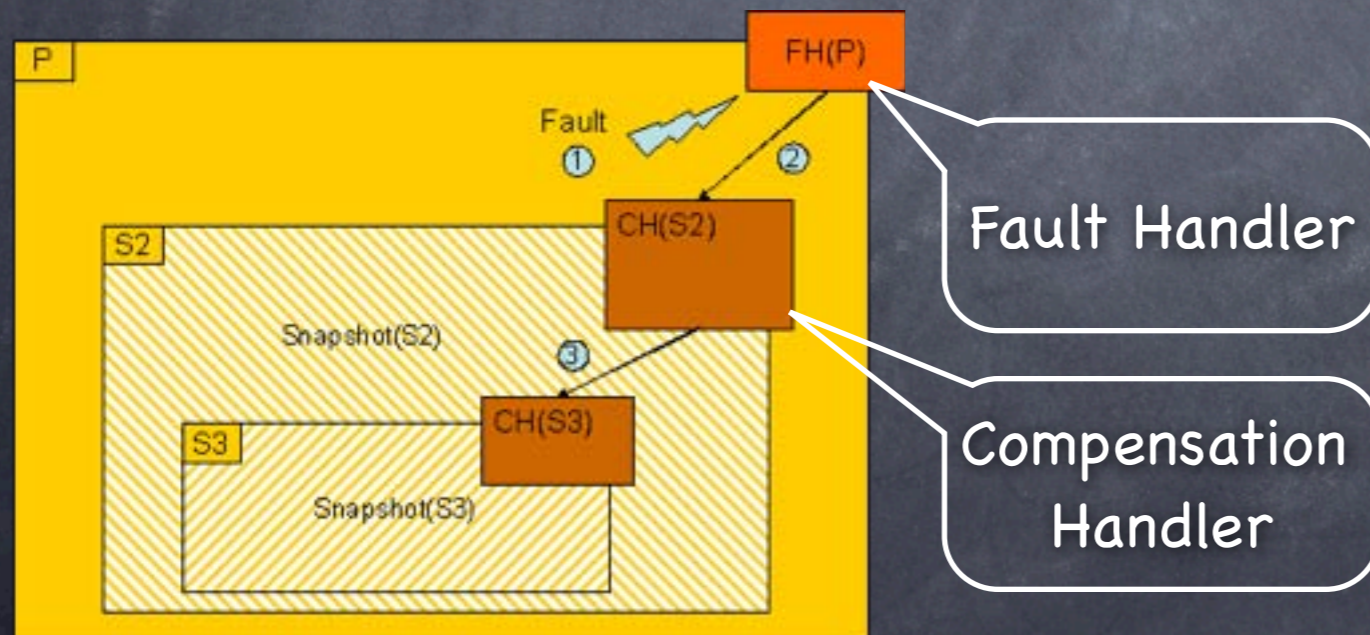
How to ensure consistency in case of a failure?

# Orchestration Programming in SOC

WS-BPEL



- Compensation based fault handling
- Flexible recovery mechanisms for LRTs



Ensure an acceptable consistency of composite Web Services

# Orchestration Programming in SOC

- WS-BPEL



- Compensation based fault handling
- Flexible recovery mechanisms for LRTs

- Formal languages

- cCSP, StAC, SAGAs Calculi, etc.



# Formal Modeling and Verification

- Modeling

- Rigorous semantic foundation
- Formal semantics for industrial languages
- Basis for verification

- Verification

- Ensure the correctness of LRTs
- Improve the reliability of LRT designs

# Compensating CSP (cCSP)

Michael Butler, C.A.R. Hoare and Carla Ferreira. A Trace Semantics for Long-Running Transactions. **25 Years Communicating Sequential Processes**, LNCS 3525, 2004.

# Compensating CSP (cCSP)

- Process language
  - CSP extension for modeling LRTs
  - Basic operators
- Two types of processes
  - Standard & Compensable
- Terminated trace semantics

# cCSP Syntax and Example

$$P ::= a \mid P;P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{throw} \mid \text{yield}$$
$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \square PP \mid PP \parallel PP \mid PP \boxtimes PP \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

Example  $[(a_1 \dot{\div} b_1; a_2 \dot{\div} b_2) ; \text{throww}]$

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Example  $[(a_1 \dot{\div} b_1; a_2 \dot{\div} b_2) ; \text{throww}]$

$a_1$

$b_1$

# cCSP Syntax and Example

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Example  $[(a_1 \dot{\div} b_1; a_2 \dot{\div} b_2) ; \text{throww}]$

$a_1 \quad a_2$


$b_1 \quad b_2$

# cCSP Syntax and Example

$P ::= a \mid P;P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid$   
 $\text{throw} \mid \text{yield}$

$PP ::= P \dot{\div} P \mid PP;PP \mid PP \square PP \mid PP \parallel PP \mid PP \boxtimes PP \mid$   
 $\text{skipp} \mid \text{throww} \mid \text{yieldd}$

Example  $[(a_1 \dot{\div} b_1; a_2 \dot{\div} b_2) ; \text{throww}]$

$a_1$     $a_2$      
 $b_1$     $b_2$



# cCSP Syntax and Example

$P ::= a \mid P;P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{throw} \mid \text{yield}$

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Example  $[(a_1 \dot{\div} b_1; a_2 \dot{\div} b_2) ; \text{throww}]$

$a_1 \quad a_2 \quad \text{☹} \quad b_2$   
 $b_1$



# cCSP Syntax and Example

$P ::= a \mid P;P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{throw} \mid \text{yield}$

$PP ::= P \dot{\div} P \mid PP;PP \mid PP \square PP \mid PP \parallel PP \mid PP \boxtimes PP \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$

Example  $[(a_1 \dot{\div} b_1; a_2 \dot{\div} b_2) ; \text{throww}]$

$a_1 \quad a_2 \quad \text{☹} \quad b_2 \quad b_1$



# Terminated Trace Semantics

$$P ::= a \mid P;P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{throw} \mid \text{yield}$$
$$PP ::= P \div P \mid PP;PP \mid PP \square PP \mid PP \parallel PP \mid PP \boxtimes PP \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$
$$T(a) =_{\text{def}} \{\langle a, \surd \rangle\}$$
$$T(\text{skip}) =_{\text{def}} \{\langle \surd \rangle\} \quad T(\text{throw}) =_{\text{def}} \{\langle ! \rangle\} \quad T(\text{yield}) =_{\text{def}} \{\langle \surd \rangle, \langle ? \rangle\}$$
$$T(P;Q) =_{\text{def}} \{s_1 ; s_2 \mid s_1 \in T(P), s_2 \in T(Q)\}$$
$$T(P \parallel Q) =_{\text{def}} \{s \mid \exists s_1 \in T(P), s_2 \in T(Q), s \in s_1 \parallel s_2\}$$
$$T(P \triangleright Q) =_{\text{def}} \{s_1 \triangleright s_2 \mid s_1 \in T(P), s_2 \in T(Q)\}$$

# Examples

$$P ::= a \mid P;P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{throw} \mid \text{yield}$$
$$PP ::= P \div P \mid PP;PP \mid PP \square PP \mid PP \parallel PP \mid PP \boxtimes PP \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

$$T(a) = \{\langle a, \surd \rangle\}$$

$$T(a;b) = \{\langle a, b, \surd \rangle\} \quad T(a;\text{throw};b) = \{\langle a, ! \rangle\}$$

$$T(a \parallel b) = \{\langle a, b, \surd \rangle, \langle b, a, \surd \rangle\}$$

$$T((a;\text{throw}) \parallel b) = \{\langle a, b, ! \rangle, \langle b, a, ! \rangle\}$$

$$T((a;\text{throw}) \parallel (\text{yield};b)) = \{\langle a, ! \rangle, \langle b, a, ! \rangle, \langle a, b, ! \rangle\}$$

$$T(a \triangleright b) = \{\langle a, \surd \rangle\} \quad T((a;\text{throw}) \triangleright b) = \{\langle a, b, \surd \rangle\}$$

# Terminated Trace Semantics

$$P ::= a \mid P;P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{throw} \mid \text{yield}$$
$$PP ::= P \div P \mid PP;PP \mid PP \square PP \mid PP \parallel PP \mid PP \boxtimes PP \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$
$$T(P \div Q) =_{\text{def}} \{s_1 \div s_2 \mid s_1 \in T(P), s_2 \in T(Q)\}$$

if  $s_1 = t^{\wedge} \checkmark$ ,  $s_1 \div s_2 = (s_1, s_2)$ , else  $(s_1, \langle \checkmark \rangle)$

$$T(\text{skipp}) =_{\text{def}} \text{skip} \div \text{skip}$$
$$T(\text{throww}) =_{\text{def}} \text{throw} \div \text{skip}$$
$$T(\text{yieldd}) =_{\text{def}} \text{yield} \div \text{skip}$$

## Examples

$$T(a \div b) = \{(\langle a, \checkmark \rangle, \langle b, \checkmark \rangle)\}$$
$$T((a; \text{throw}) \div b) = \{(\langle a, ! \rangle, \langle \checkmark \rangle)\}$$

# Terminated Trace Semantics

$$P ::= a \mid P;P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{throw} \mid \text{yield}$$
$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \square PP \mid PP \parallel PP \mid PP \boxtimes PP \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$
$$T(PP;QQ) =_{\text{def}} \{(p, p') ; (q, q') \mid (p, p') \in T(P), (q, q') \in T(Q)\}$$
$$\begin{array}{l} \text{if } p = t \hat{\vee}, (p, p') ; (q, q') = (p;q, q';p'), \\ \text{else, } (p, p') ; (q, q') = (p, p'), \end{array}$$
$$T(a_1 \dot{\div} b_1; a_2 \dot{\div} b_2) = \{(\langle a_1, a_2, \sqrt{\vee} \rangle, \langle b_2, b_1, \sqrt{\vee} \rangle)\}$$

# Terminated Trace Semantics

$$P ::= a \mid P; P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{throw} \mid \text{yield}$$
$$PP ::= P \div P \mid PP; PP \mid PP \square PP \mid PP \parallel PP \mid PP \boxtimes PP \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$
$$T([PP]) =_{\text{def}} \{s_1 \hat{\ } s_2 \mid (s_1 \hat{\ } !, s_2) \in T(PP)\} \cup \{s_1 \hat{\ } \checkmark \mid (s_1 \hat{\ } \checkmark, s_2) \in T(PP)\}$$

## Examples

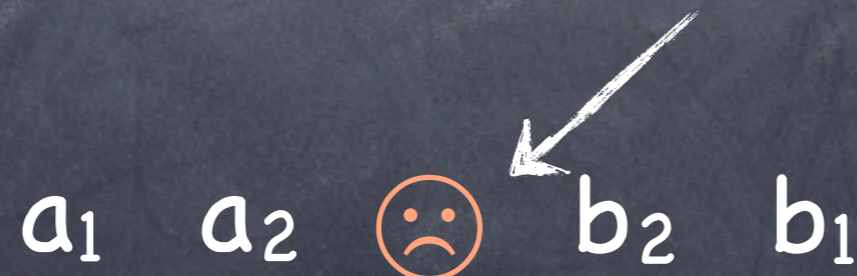
$$T(a \div b) = \{(\langle a, \checkmark \rangle, \langle b, \checkmark \rangle)\} \quad T([a \div b]) = \{\langle a, \checkmark \rangle\}$$
$$T(a \div b; \text{throww}) = \{(\langle a, ! \rangle, \langle b, \checkmark \rangle)\} \quad T([a \div b; \text{throww}]) = \{\langle a, b, \checkmark \rangle\}$$

# Semantics Example

$$P ::= a \mid P;P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{throw} \mid \text{yield}$$
$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \square PP \mid PP \parallel PP \mid PP \boxtimes PP \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

Example  $[(a_1 \dot{\div} b_1; a_2 \dot{\div} b_2) ; \text{throww}]$

$a_1 \quad a_2 \quad \text{☹} \quad b_2 \quad b_1$



Trace Semantics:  $\{\langle a_1, a_2, b_2, b_1, \checkmark \rangle\}$

# Theoretical Issues of cCSP

$$P ::= a \mid P;P \mid P \square P \mid P \parallel P \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{throw} \mid \text{yield}$$
$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \square PP \mid PP \parallel PP \mid PP \boxtimes PP \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

- Concurrent systems

- Non-determinism & Deadlock & Livelock

- Reason

- Trace semantics, no synchronization, no recursion

- Refinement



# Non-determinism and Deadlock

Zhenbang Chen and Zhiming Liu. An Extended cCSP with Stable Failures Semantics. 7th International Colloquium on Theoretical Aspects of Computing (ICTAC'10), LNCS 6255, 2010.

# Non-determinism & Deadlock

- Extend the syntax of cCSP
  - Internal and external choices
  - Synchronization, hiding and renaming

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

# Non-determinism & Deadlock

- Extend the syntax of cCSP
  - Internal and external choices
  - Synchronization, hiding and renaming
- A stable failures semantics
  - Use refusals to model deadlocks

# Basic Idea of a Failure-based Semantics

A failure  $(s, X)$

One trace  $s$  that a process can execute

The set of the events that the process refuses to perform after executing  $s$

refuse to execute any event except  $a$

refuse to execute any event except  $b$

refuse to execute any event except  $\checkmark$

refuse to execute any event finally

$\{(\langle \rangle, X) \mid a \notin X\} \cup \{(\langle a \rangle, X) \mid b \notin X\} \cup \{(\langle a, b \rangle, X) \mid \checkmark \notin X\} \cup \{(\langle a, b, \checkmark \rangle, X) \mid X \subseteq \Sigma\}$

A process **deadlocks** if it refuses to perform any event after executing a **non-terminated** trace

# Semantic Models

- Standard processes

$$[[P]] = (T, F)$$

Trace set,  $T_s(P)$

Failure set,  $F_s(P)$

- Compensable processes

$$[[PP]] = (T, F, C)$$

Forward Trace set,  $T^c(PP)$

Forward Failure set,  $F^c(PP)$

Compensation Set,  $C(PP), (s, T, F)$

# Semantics (1)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

$$T_s(a) = \{\langle \rangle, \langle a \rangle, \langle a, \surd \rangle\}$$

$$F_s(a) = \{(\langle \rangle, X) \mid a \notin X\} \cup \{(\langle a \rangle, X) \mid \surd \notin X\} \cup \{(\langle a, \surd \rangle, X)\}$$

where  $X \subseteq \Sigma \cup \{!, ?, \surd\}$

$$T_s(\text{stop}) = \{\langle \rangle\}$$

$$F_s(\text{stop}) = \{(\langle \rangle, X) \mid X \subseteq \Sigma \cup \{!, ?, \surd\}\}$$

# Semantics (2) – Internal and External Choices

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

Difference is at the beginning

1. Internal choice will refuse an event if **any** sub process can refuse it
2. External choice will refuse an event if **both** sub processes can refuse it

# Semantics (2) – Internal and External Choices

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

$$T_s(P \sqcap Q) = T_s(P) \cup T_s(Q) \quad T_s(P \square Q) = T_s(P) \cup T_s(Q)$$

$$F_s(P \sqcap Q) = F_s(P) \cup F_s(Q)$$

$$F_s(P \square Q) = \{(\langle \rangle, X) \mid (\langle \rangle, X) \in F_s(P) \cap F_s(Q)\} \dots$$



# Semantics (2) – Internal and External Choices

$$P ::= a \mid P;P \mid P \sqcap P \mid P \sqcup P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \sqcup PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

$$\Sigma = \{a, b\}$$

$$F_s(a \sqcap b) = \{(\langle \rangle, X) \mid X \subseteq \{b, !, ?, \surd\}\} \cup \{(\langle \rangle, X) \mid X \subseteq \{a, !, ?, \surd\}\} \dots$$

$$F_s(a \sqcup b) = \{(\langle \rangle, X) \mid X \subseteq \{!, ?, \surd\}\} \dots$$

$$T_s(a \sqcup b) = \{\langle \rangle, \langle a \rangle, \langle a, \surd \rangle, \langle b \rangle, \langle b, \surd \rangle\} = T_s(a \sqcap b)$$

# Semantics (3) – Synchronization

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid \boxed{P \parallel_X P} \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

1. Parallel composition with synchronization on  $X$  can refuse an event **out** of  $X$  if **both** sub processes can refuse it
2. Parallel composition with synchronization on  $X$  can refuse an event **in**  $X$  if **any** sub process can refuse it

# Semantics (3) - Synchronization

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

$$F_s(P \underset{X}{\parallel} Q) = \{(s, X_1 \cup X_2) \mid \exists (s_1, X_1) \in F_s(P), (s_2, X_2) \in F_s(Q), X_1 \setminus (X \cup W) = X_2 \setminus (X \cup W) \wedge s \in s_1 \underset{X}{\parallel} s_2\} \dots$$

where  $W = \{!, ?, \surd\}$

# Semantics (3) - How to have a deadlock

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid \boxed{P \parallel_X P} \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

No synchronization, no deadlock

$$F_s(a) = \boxed{\{(\langle \rangle, X) \mid a \notin X\}} \cup \{(\langle a \rangle, X) \mid \surd \notin X\} \cup \{(\langle a, \surd \rangle, X)\}$$

$$F_s(b) = \boxed{\{(\langle \rangle, X) \mid b \notin X\}} \cup \{(\langle b \rangle, X) \mid \surd \notin X\} \cup \{(\langle b, \surd \rangle, X)\}$$

$$F_s(a \parallel b) \text{ is } \{(\langle \rangle, X) \mid X \subseteq \{a, b, !, ?, \surd\}\}, \text{ i.e. } F_s(\text{stop})_{\{a, b\}}$$

# Semantics (4)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \div P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

$$\llbracket a \div b \rrbracket = (T_s(a), F_s(a), \{ \langle a, \checkmark \rangle, T_s(b), F_s(b) \})$$

$$C((a \sqcap (a; \text{throw})) \div b) = \{ \langle a, \checkmark \rangle, T_s(b), F_s(b), \langle a, ! \rangle, T_s(\text{skip}), F_s(\text{skip}) \}$$

$$\llbracket \llbracket a \div b \rrbracket \rrbracket = (T_s(a), F_s(a))$$

# Semantic (5)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

$$[PP \sqcap QQ] =_{\text{def}} (T_1 \cup T_2, F_1 \cup F_2, C_1 \cup C_2)$$

$$[PP \square QQ] =_{\text{def}} (T_s(PP_f \square QQ_f), F_s(PP_f \square QQ_f), C_1 \cup C_2)$$

Trace set function of  $P$

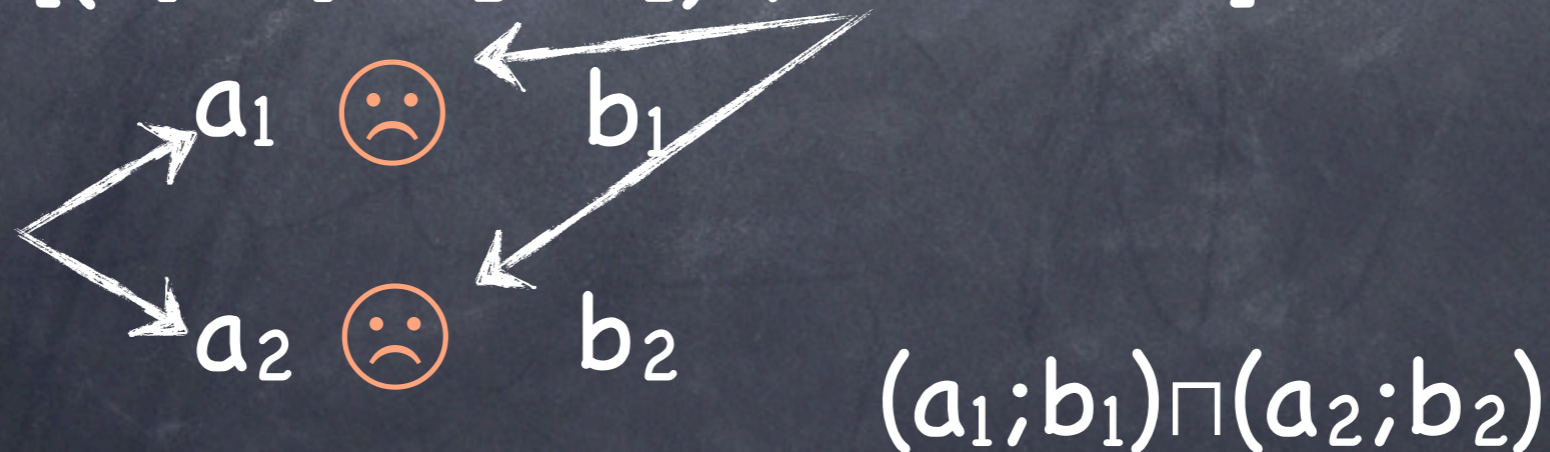
Failure set function of  $P$

# Semantics (5) – Example

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \div P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

Example  $[(a_1 \div b_1 \sqcap a_2 \div b_2) ; \text{throww}]$



# Semantics (6)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \div P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

$$[PP;QQ] =_{\text{def}} (T_s(PP_f;QQ_f), F_s(PP_f;QQ_f), C)$$

$$C =_{\text{def}} \{(s, T, F) \mid \exists (s_1, PP_c) \in C(PP), (s_2, QQ_c) \in C(QQ), (s_1 = t^{\wedge} \checkmark \wedge s = t^{\wedge} s_2 \wedge T = T_s(QQ_c; PP_c) \wedge F = F_s(QQ_c; PP_c)) \vee (s_1 \neq t^{\wedge} \checkmark \wedge s = s_1 \wedge T = T_s(PP_c) \wedge F = F_s(PP_c))\}$$



# Semantics (6) – Example

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$
$$PP ::= P \div P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

Example  $[(a_1 \div b_1; a_2 \div b_2) ; \text{throww}]$

$a_1 \quad a_2 \quad \text{☹} \quad b_2 \quad b_1 \quad a_1 ; a_2 ; b_2 ; b_1$



# Semantics (6) – Example

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \div P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

Example  $[(a_1 \div b_1; a_2 \div b_2) ; \text{throww}]$

$a_1$     $a_2$        $b_2$     $b_1$     $a_1 ; a_2 ; b_2 ; b_1$



$$[(a_1 \div b_1; a_2 \div b_2)] = (T_s(a_1; a_2), F_s(a_1; a_2), \{(\langle a_1, a_2, \surd \rangle, T_s(b_2; b_1), F_s(b_2; b_1))\})$$

# Semantics (7)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid \boxed{PP \underset{X}{\parallel} PP} \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

$$[PP \underset{X}{\parallel} QQ] =_{\text{def}} (T_s(PP_f \underset{X}{\parallel} QQ_f), F_s(PP_f \underset{X}{\parallel} QQ_f), C)$$

$$C =_{\text{def}} \{(s, T, F) \mid \exists (s_1, PP_c) \in C(PP), (s_2, QQ_c) \in C(QQ), s \in (s_1 \underset{X}{\parallel} s_2) \wedge T = T_s(PP_c \underset{X}{\parallel} QQ_c) \wedge F = F_s(PP_c \underset{X}{\parallel} QQ_c)\}$$

# Semantics (7) – Example

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid \boxed{PP \underset{X}{\parallel} PP} \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

Example  $[(a_1 \dot{\div} b_1 \parallel a_2 \dot{\div} b_2)]$   
 $\{a_1, a_2\}$

$$\boxed{a_1 \parallel a_2}$$

$$\{a_1, a_2\}$$

Deadlock!!

$b_1 \quad b_2$

Semantics:  $\{(\langle \rangle, X) \mid X \subseteq \Sigma\}$

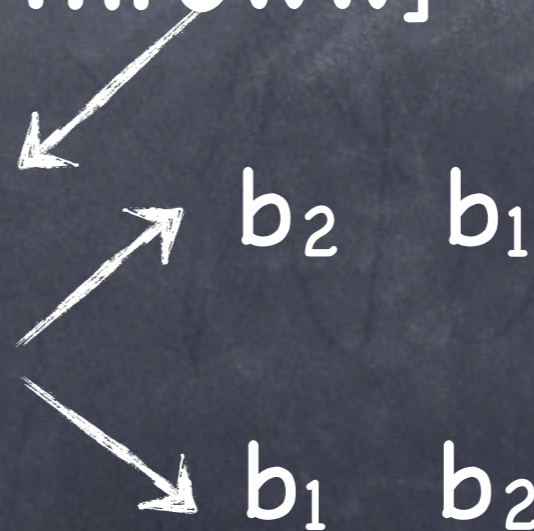
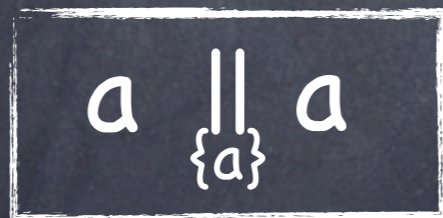
# Semantics (7) - Example

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid \boxed{PP \underset{X}{\parallel} PP} \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd}$$

Example

$[(a \dot{\div} b_1 \underset{\{a\}}{\parallel} a \dot{\div} b_2) ; \text{throww}]$



# Summary Until Now

- An extension to cCSP
  - Non-determinism
  - Synchronized parallel composition
- A new semantic model for the extended cCSP
  - Non-determinism and deadlock modeling

Zhenbang Chen and Zhiming Liu. An Extended cCSP with Stable Failures Semantics. 7th International Colloquium on Theoretical Aspects of Computing (ICTAC'10), LNCS 6255, 2010.

# Livelock and Refinement

Zhengbang Chen, Zhiming Liu and Ji Wang. Failure-Divergence Refinement of Compensating Communicating Processes. **17th International Symposium on Formal Methods (FM'11)**, LNCS 6664, 2011.

Zhengbang Chen, Zhiming Liu and Ji Wang. Failure-Divergence Semantics and Refinement of Long Running Transactions. **Theoretical Computer Science (TCS)**, 2012

# Livelock & Refinement

- No recursion
  - Cannot model divergence, i.e. livelock
  - Hard for a denotational semantics
- Refinement is hard to define w.r.t. the stable failures model
  - Design by refinement for LRTs



# Livelock & Refinement

- Extend language
  - Recursive processes
  - Speculative choice

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \boxed{\mu p.F(p)}$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid \boxed{PP \boxtimes PP} \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \boxed{\mu pp.FF(pp)}$$

# Livelock & Refinement

- Extend language
  - Recursive processes
  - Speculative choice
- A failure-divergence semantics
  - Support recursion interpretation
  - Use recursions to model livelocks
  - Refinement definition

# Basic Idea of a Failure-Divergence Semantics

A failure is  $(s, X)$

One trace  $s$  that a process can execute

The set of the events that the process refuses to perform after executing  $s$

A divergence is a trace  $s$

1. The process enters a chaos state after executing  $s$
2. The process is totally unpredictable, i.e. it can perform or refuse any event
3. Use **DIV** to denote the process that diverges immediately

# Basic Idea of a Failure-Divergence Semantics

- A divergence is suffix closed

$$s \in D(P) \cap \Sigma^* \Rightarrow s \hat{t} \in D(P)$$

- A divergent process can refuse any event

$$s \in D(P) \Rightarrow (s, X) \in F(P), \text{ where } X \subseteq \Sigma \cup \{!, ?, \surd\}$$

- A terminated divergence must be generated by a non-terminated divergence

$$s \hat{w} \in D(P) \Rightarrow s \in D(P), \text{ where } w \subseteq \{!, ?, \surd\}$$

# Standard Processes

- Semantic model

$$[[P]] = (F, D)$$

Failure set,  $F(P)$

Divergence set,  $D(P)$

- Examples for divergence sets

$$D(a) = \{\}$$

$D(\text{DIV})$  contains  $\langle \rangle$ , i.e.  $D(\text{DIV})$  contains any traces

- Refinement of standard processes

$$P_1 \sqsubseteq P_2 =_{\text{def}} F_1 \supseteq F_2 \wedge D_1 \supseteq D_2$$

# How to have a livelock

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$
$$PP ::= P \dot{-} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

No recursion, no divergence

$(\mu p.(a ; p))$  executes  $a$  infinitely

$(\mu p.(a ; p)) \setminus \{a\}$  is equal to DIV

# Semantic Models

- Standard processes

$$[[P]] = (F, D)$$

Failure set,  $F(P)$

Divergence set,  $D(P)$

- Compensable processes

$$PP ::= P \dot{\div} P \mid PP; PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp. FF(pp)$$

$$[[PP]] = ???$$

# Ways to Go

Build a new model

Find it out



Based on an existing one

Stable failures model





# Problems

- We failed on the first way
  - Compensable processes

$$[[PP]] = (T, F, C)$$

(s, T, F)



Extension

$$[[PP]] = (F, D, C)$$

(s, F, D)



Complete lattice or CPO?  
Refinement order?

# Working Process and Final Result

- Search and tradeoff
  - Semantic model and algebraic laws
  - Refinement and fixed-point theory



[PP] ???



$(F, D, F^c, D^c)$

$(s, s', X)$

$(s, s')$

# Order and Properties

$$(F_1, D_1, F^c_1, D^c_1) \sqsubseteq_c (F_2, D_2, F^c_2, D^c_2)$$

$$F_1 \supseteq F_2$$

$$\wedge$$

$$D_1 \supseteq D_2$$

$$\wedge$$

$$F^c_1 \supseteq F^c_2$$

$$\wedge$$

$$D^c_1 \supseteq D^c_2$$

- The order is easy to understand
- The domain is a CPO w.r.t. the order
- The order is natural for refinement

# Semantic Models

- Standard processes

$$[[P]] = (F, D)$$

Failure set,  $F(P)$

Divergence set,  $D(P)$

- Compensable processes

$$[[PP]] = (F, D, F^c, D^c)$$

Forward Failure  
set,  $F_f(PP)$

Forward  
Divergence set,  $D_f(PP)$

# Semantic Models

- Standard processes

$$[[P]] = (F, D)$$

Failure set,  $F(P)$

Divergence set,  $D(P)$

- Compensable processes

$$[[PP]] = (F, D, F^c, D^c)$$

Compensation  
Failure set,  $F^c(PP)$

Compensation  
Divergence set,  $D^c(PP)$

# Semantics (1)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$

$$PP ::= P \div P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

$$[a \div b] = (F(a), \{\}, \{\langle a, \sqrt{\ } \rangle\} \times F(b), \{\})$$

$$F^c((a \sqcap (a; \text{throw})) \div b) = \{\langle a, \sqrt{\ } \rangle\} \times F(b) \cup \{\langle a, ! \rangle\} \times F(\text{skip})$$

# Semantics (2)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$
$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

The operators are continuous

Least fixed-point semantics

$$\llbracket \mu pp.FF(pp) \rrbracket = \bigsqcup \{FF^n(\mathbf{DIV} \dot{\div} \mathbf{DIV}) \mid n \in \mathbb{N}\}$$

# Semantics (2) – Example

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \parallel_X P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \parallel_X PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

Examples  $[\mu pp.(a \dot{\div} b; pp) ; \text{throww}]$

a a a a a ...  
b b b b b

Not terminated

$$\llbracket \mu pp.(a \dot{\div} b; pp) \rrbracket =_{58} \left( \llbracket \mu p.(a; p) \rrbracket , \{\}, \{\} \right)$$



# Semantics (3)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

Examples  $[(a_1 \dot{\div} b_1 \boxtimes (a_2 \dot{\div} b_2; \text{throww})); \text{throww}]$

$$a_1 \parallel a_2; \text{throw}$$

$b_2$    $b_1$

$(a_1 \parallel a_2); b_2; b_1$

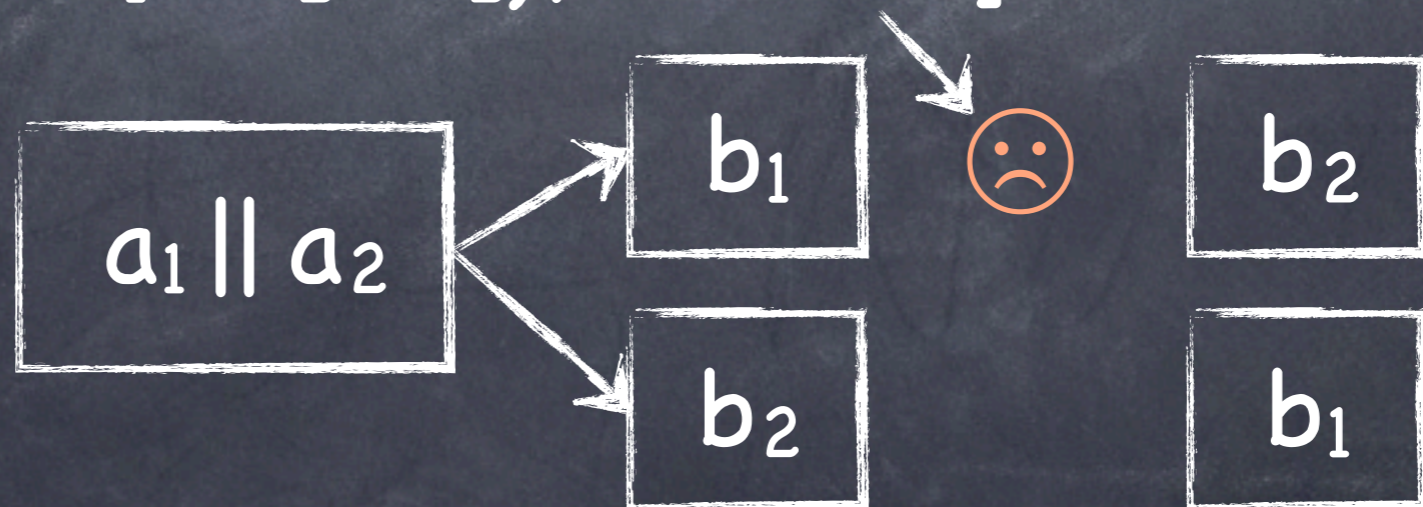
# Semantics (3)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

Examples

$[(a_1 \dot{\div} b_1 \boxtimes a_2 \dot{\div} b_2); \text{throww}]$



# Semantics (3)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

## Examples

$$[((a_1 \dot{\div} b_1; \text{throww}) \boxtimes (a_2 \dot{\div} b_2; \text{throww})) \parallel (a_3 \dot{\div} b_3)]$$

# Semantics (3)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$
$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

## Examples

$$[((a_1 \dot{\div} b_1; \text{throww}) \boxtimes (a_2 \dot{\div} b_2; \text{throww})) \parallel (a_3 \dot{\div} b_3)]$$
$$a_1 ; \text{throw} \parallel a_2 ; \text{throw}$$
 $b_1$  $b_2$

# Semantics (3)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

## Examples

$$[((a_1 \dot{\div} b_1; \text{throww}) \boxtimes (a_2 \dot{\div} b_2; \text{throww})) \parallel (a_3 \dot{\div} b_3)]$$

$$(a_1 \parallel a_2) ; \text{throw}$$
 $b_1$ 
 $b_2$

# Semantics (3)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

## Examples

$$[((a_1 \dot{\div} b_1; \text{throww}) \boxtimes (a_2 \dot{\div} b_2; \text{throww})) \parallel (a_3 \dot{\div} b_3)]$$

$$(a_1 \parallel a_2) ; \text{throw} \parallel a_3$$
 $b_1$ 
 $b_2$ 

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 $b_3$

# Semantics (3)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

## Examples

$$[((a_1 \dot{\div} b_1; \text{throww}) \boxtimes (a_2 \dot{\div} b_2; \text{throww})) \parallel (a_3 \dot{\div} b_3)]$$

$$(a_1 \parallel a_2 \parallel a_3)$$


$b_1$

$b_2$

61

$b_3$

# Semantics (3)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

## Examples

$$[((a_1 \dot{\div} b_1; \text{throww}) \boxtimes (a_2 \dot{\div} b_2; \text{throww})) \parallel (a_3 \dot{\div} b_3)]$$

$$(a_1 \parallel a_2 \parallel a_3)$$

$$\text{☹} \quad b_1 \parallel b_2 \parallel b_3$$



# Semantics (3)

$$P ::= a \mid P;P \mid P \sqcap P \mid P \square P \mid P \underset{X}{\parallel} P \mid P \setminus X \mid P[R] \mid P \triangleright P \mid [PP] \mid \text{skip} \mid \text{stop} \mid \text{throw} \mid \text{yield} \mid \mu p.F(p)$$

$$PP ::= P \dot{\div} P \mid PP;PP \mid PP \sqcap PP \mid PP \square PP \mid PP \underset{X}{\parallel} PP \mid PP \boxtimes PP \mid PP \setminus X \mid PP[R] \mid \text{skipp} \mid \text{throww} \mid \text{yieldd} \mid \mu pp.FF(pp)$$

## Examples

$$[((a_1 \dot{\div} b_1; \text{throww}) \boxtimes (a_2 \dot{\div} b_2; \text{throww})) \parallel (a_3 \dot{\div} b_3)]$$

$$(a_1 \parallel a_2 \parallel a_3)$$

$$\text{☹} \quad b_1 \parallel b_2 \parallel b_3$$

$$(a_1 \parallel a_2 \parallel a_3); (b_1 \parallel b_2 \parallel b_3)$$

# Livelock & Refinement

- All basic concurrent features
  - Divergence for livelock
- A failure-divergence semantics
  - Fixed-point theory
- Refinement w.r.t the semantics
  - Non-determinism

Zhengbang Chen, Zhiming Liu and Ji Wang. Failure-Divergence Semantics and Refinement of Long Running Transactions. **Theoretical Computer Science (TCS)**, 2012

# Algebraic Laws

Zhengbang Chen, Zhiming Liu and Ji Wang. Failure-Divergence Semantics and Refinement of Long Running Transactions. **Theoretical Computer Science (TCS)**, 2012

# Algebraic Laws of Standard Processes

# Some Still Valid CSP laws

## • Idempotence

$$P \sqcap P = P$$

$$P \sqcup P = P$$

## • Units and zeros

$$\text{skip} ; P = P$$

$$\text{stop} \sqcup P = P$$

$$P \setminus \{\} = P$$

$$\text{stop} ; P = \text{stop}$$

$$\text{DIV} \sqcap P = \text{DIV}$$

## • Refinement

$$P \sqcap Q \sqsubseteq P$$

$$\text{DIV} \sqsubseteq P$$

# Exception Handling

## Units and zeros

$$\begin{aligned} \text{throw} \triangleright P &= P \\ P \triangleright \text{throw} &= P \\ \text{skip} \triangleright P &= \text{skip} \end{aligned}$$
$$\begin{aligned} \text{throw} ; P &= \text{throw} \\ \text{yield} \triangleright P &= \text{yield} \\ \text{stop} \triangleright P &= \text{stop} \end{aligned}$$

## Distribution and association

$$P \triangleright (Q \sqcap R) = (P \triangleright Q) \sqcap (P \triangleright R)$$

$$(P \sqcap Q) \triangleright R = (P \triangleright R) \sqcap (Q \triangleright R)$$

$$P \triangleright (Q \triangleright R) = (P \triangleright Q) \triangleright R$$

# Parallel Composition

- Unit and zeros

$$\text{throw} \underset{\times}{\parallel} \text{skip} = \text{throw}$$

$$\text{throw} \underset{\times}{\parallel} \text{yield} = \text{throw}$$

$$P \parallel \text{skip} = P$$

- If  $P$  does not terminate with a yield terminal event

$$\text{throw} \parallel P = P ; \text{throw}$$

$$\text{throw} \parallel (\text{yield} ; P) = \text{throw} \sqcap (P ; \text{throw})$$

# Algebraic Laws of Compensable Processes



# Basic Algebraic Laws

## Units and zeros

$$\text{skipp} ; PP = PP$$

$$PP ; \text{skipp} = PP$$

$$\text{throww} ; PP = \text{throww}$$

## Distribution

$$[PP \cap QQ] = [PP] \cap [QQ]$$

$$P \div (Q \cap R) = (P \div Q) \cap (P \div R)$$

$$(P \div Q) \setminus X = (P \setminus X) \div (Q \setminus X)$$

# Refinement Laws

$$PP \sqcap QQ \sqsubseteq_c PP$$

- Consistently related

$$PP_1 \sqsubseteq_c PP_2 \Rightarrow [PP_1] \sqsubseteq [PP_2]$$

- Reduction

$$Q_1 \sqsubseteq Q_2 \Rightarrow P \div Q_1 \sqsubseteq_c P \div Q_2$$

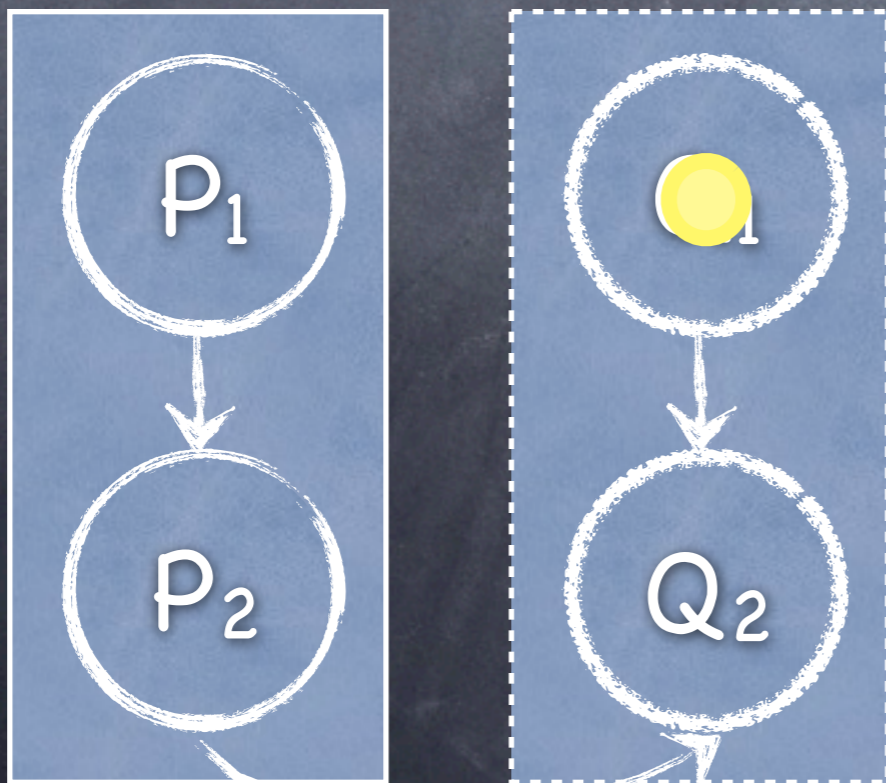
$$P_1 \sqsubseteq P_2 \Rightarrow P_1 \div Q \sqsubseteq_c P_2 \div Q$$

# Compensation Laws (1)

- If  $P_1$  and  $P_2$  do not result in an exception

$$[P_1 \div Q_1 ; \text{throww}] = P_1 ; Q_1$$

$$[P_1 \div Q_1 ; P_2 \div Q_2 ; \text{throww}] = P_1 ; P_2 ; Q_2 ; Q_1$$



The laws are still valid when  $P_1$  is YIELD

# Compensation Laws (2)

- If all the standard processes terminate successfully and do not diverge

$$[(P \div Q) \parallel \text{throww}] = P ; Q$$

$$P_1 \div Q_1 \parallel_X P_2 \div Q_2 = P_1 \parallel_X P_2 \div Q_1 \parallel_X Q_2$$

$$[(P_1 \div Q_1 \boxtimes P_2 \div Q_2) ; \text{throww}] = (P_1 \parallel P_2) ; ((Q_1 ; Q_2) \sqcap (Q_2 ; Q_1))$$

# Interruption Laws

- If all the standard processes do not diverge and terminate successfully

$$[(\mathbf{yieldd}; P_1 \div Q_1; \mathbf{yieldd}; P_2 \div Q_2) \parallel \mathbf{throww}] = \mathbf{skip} \sqcap (P_1 ; Q_1) \sqcap (P_1 ; P_2 ; Q_2 ; Q_1)$$

$$[(\mathbf{yieldd}; P_1 \div Q_1) \parallel (\mathbf{yieldd}; P_2 \div Q_2) \parallel \mathbf{throww}] = \mathbf{skip} \sqcap (P_1 ; Q_1) \sqcap (P_2 ; Q_2) \sqcap ((P_1 \parallel P_2); (Q_1 \parallel Q_2))$$

**yieldd** must be used to specify interruption places

# Conclusion & Ongoing Work

- A semantic theory for LRTs
  - Non-determinism, deadlock and livelock
  - Design by refinement
  - Reasoning LRTs by algebraic laws
- Ongoing work
  - PAT based model checker for extended cCSP
  - Application of the theory, e.g., BPMN

End

Thank you!